
pullover Documentation

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The simplest Pushover API wrapper for Python, release v1.0.0.

CHAPTER 1

Send a message

To send a message, simply:

```
>>> import pullover  
>>> pullover.send('message', 'user', 'app')
```

You can additionally pass any parameters accepted by `Message`'s initialiser.

`pullover.send(body, user_key, app_token, **kwargs)`
Send a message to a user from an application.

Parameters

- **body** (`str`) – The body of the message to send.
- **user_key** (`str`) – The user key to send to.
- **app_token** (`str`) – The application token to send from.
- **kwargs** – Additional keyword arguments to pass to `Message`'s initialiser.

Returns A message send response instance.

Return type `SendResponse`

CHAPTER 2

Querying the response

`pullover.send()` returns a `SendResponse` object, from which the status, request ID and any errors can be retrieved.

```
>>> response = pullover.send('message', 'user', 'app')
>>> response.ok
True
>>> response.id
5042853c-402d-4a18-abcb-168734a801de
>>> response.status
1
>>> response.errors
[]
```

If you'd like to use exceptions, `raise_for_status()` will raise either a `ClientSendError` or `ServerError` if `ok` is False.

class `pullover.message.SendResponse(response)`

Represents the Pushover API's response to a message send request.

ok

Find whether the response indicates the message was successfully sent.

Returns True if it was, false otherwise.

Return type bool

raise_for_status()

Raise an appropriate exception given this response.

Raises `SendError` – If this response indicates a request failed.

CHAPTER 3

API Documentation

Low-level API

The high-level API exposes the same functionality as the low-level API in a simpler way, hiding the creation and interaction of various objects.

Applications

```
class pullover.Application(token)
    Encapsulates a Pushover application token, and signs requests with it.

    __init__(token)
        Initialise a new application.

    Parameters token (str) – The application token.
```

Users

```
class pullover.User(key)
    Encapsulates a Pushover user key, and signs requests with it.

    __init__(key)
        Initialise a new user.

    Parameters key (str) – The user key.
```

Messages

```
class pullover.Message(body, title=None, timestamp=None, url=None, url_title=None, priority=0)
    Represents a Pushover message.

    HIGH = 1
```

LOW = -1

LOWEST = -2

NORMAL = 0

__init__(body, title=None, timestamp=None, url=None, url_title=None, priority=0)

Initialise a new message.

Parameters

- **body** (`str`) – The contents of the message.
- **title** (`str`) – The message heading. If not provided, the name of the sending application will be shown.
- **timestamp** (`datetime.datetime`) – The message datetime. Defaults to now.
- **url** (`str`) – A supplementary URL to show underneath the message.
- **url_title** (`str`) – The title for the URL above. Requires URL be set.
- **priority** (`int`) – The message priority, e.g. `HIGH`. Defaults to `NORMAL`.

Raises ValueError – If a URL title is provided, but no URL.

prepare(application, user)

Package up this message with a sending application and user, ready for sending.

Parameters

- **application** (`Application`) – The application to send the message from.
- **user** (`User`) – The user to send the message to. All devices will receive it.

Returns A prepared message object.

Return type `PreparedMessage`

send(application, user, timeout=3, retry_interval=5, max_tries=5)

Send this message to a user, making it originate from a given application. This method guarantees not to throw any exceptions.

Parameters

- **application** (`Application`) – The application to send the message from.
- **user** (`User`) – The user to send the message to. All devices will receive it.
- **timeout** (`float`) – The number of seconds to allow for each request to Pushover. Defaults to 3s.
- **retry_interval** (`float`) – The amount of time to wait between requests. Defaults to 5s. Note, this is the **minimum recommended by Pushover**.
- **max_tries** (`int`) – The number of attempts to make before giving up. Defaults to 5. Set this to 1 to disable back-off.

Returns The result of the send attempt.

Return type `SendResponse`

Prepared messages

If you want your `Message`, `Application` and `User` creation logic to be separate from your sending logic, prepared messages may help. These are essentially just a tuple containing all three objects, that you can call `send()` on when ready.

```
class pullover.PreparedMessage (message, application, user)
```

A message together with its sending application and receiving user.

```
    send (**kwargs)
```

Send this prepared message.

Parameters `kwargs` – Additional parameters to pass to `Message.send()`.

Returns The result of the send attempt.

Return type `SendResponse`

Exceptions

```
class pullover.PulloverError
```

The abstract base class of all errors raised by pullover.

```
class pullover.SendError
```

Derived instances of this abstract class are raised by `raise_for_status()` if a request was not successful.

```
class pullover.ClientSendError (status, errors)
```

Represents a message send error where we're at fault.

```
class pullover.ServerSendError (response)
```

Represents a message send error where Pushover is experiencing issues.

CHAPTER 4

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